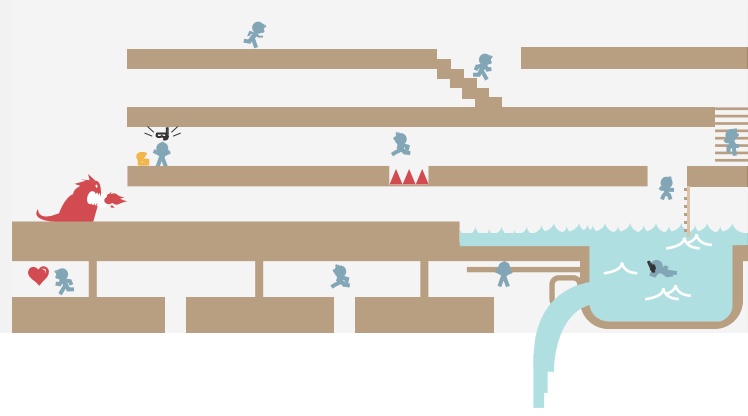# Ludovic Servat
Game / Level Designer

🌐 game-designer.fr

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Independent game maker behind **Visumeca Games**. Working on games since 2008.

I want to use my experience to create entertaining design solutions and high-quality content in a respectful environment.

Professional Experiences

Puzzle Designer Freelance
La Moutarde (2023) - Unity
- **Terra Memoria** (PC): RPG. *Steam*

Independant Developer
Visumeca Games (2018 - 2020) - Unity
- **Volt Patrol** (PC): Stealth driving game. *Steam* *Video*

Game & Level Design Consultant
Soulgame Studio (2019 - 2020) - Unity
- **Minishoot' Adventures** (PC): Shoot'em up open world adventure game. *Steam*

Independant Developer
Visumeca Games (2015 - 2017) - Monogame
- **Pharmakon** (PC): Tactical procedural puzzle game. *Steam* *Video*

Level Designer & Pïxel Artist
4Edges (2014) - Unity
- **Lavapools** (PC): Collectathlon dodging game. *Steam* *Video*

Experiments & Gamejams

Game / Level Designer & 2D Artist
- **WonderJunk** (PC) - shoot'em up about a fight against a Minitel. *Itch* *Video*
- **Super Impact** (PC) - duel game in which you have to eliminate your rival. *Itch* *Video*
- **Loupe** (PC) - detective game. *Itch* *Video*
- **Shokokut** (Web) - game in which a samurai takes care of a bonsai tree to grow fruits. *Video*

+ other gamejam projects

Misc

Interests: games, art, music, series, anime, cinema, astronomy, science fiction, absurd and exaggerated situation comedy, relationships...

Ideally I would like to work on projects that are funny, surprising, weird or helping people.

I have also worked in several other sectors (printing, handling ...).

Skills

GD / LD
- constraint-based design
- mechanics & systems
- layout
- blockout
- encounters
- pacing
- flow
- navigation
- mise-en-scene
- prototyping
- testing
- iterations
- balancing
- polishing

Engine
- Unity
- Unreal Engine 5
- Monogame

Software
- Miro
- Google Docs
- Adobe (Photoshop/Illustrator)
- Notion
- Visual Studio
- Audacity

Programming
- C# (not optimized)
- scripting events

Knowledge
- Jira
- Git Bash
- FMOD